

Total No. of Questions : 7]

SEAT No. :

**P564**

[Total No. of Pages : 3

[5840]-201

**M.Sc. (Computer Science)**

**CSUT -121 : ADVANCED OPERATING SYSTEM**

**(2029 Pattern) (Semester-II)**

*Time : 3 Hours]*

*[Max. Marks : 70*

*Instructions to the candidates:*

- 1) *Q. 1 is compulsory.*
- 2) *Solve any five questions from Q. 2 to Q. 7.*
- 3) *Questions from 2 to 7 carry equal marks.*

**Q1) Solve any five of the following: [10]**

- a) Explain sigpromask ( ) function
- b) Comment “In linux the files are usually accessed via filenames”.
- c) What is symbolic link?
- d) Explain sticky bit.
- e) What is orphan & zombie process
- f) “ Random access I/O is not possible for pipe files”. Justify.

**Q2) Attempt the following. [12]**

- a) i) State & explain setjmp ( ) & longjmp ( ) functions. [4]
- ii) What is a) Block special file b) Character special file c) Socket file. [3]
- b) Explain scenario of delayed write buffer allocation with suitable diagram. [5]

**Q3) Attempt the following. [12]**

- a) i) Explain wait ( ), wait pid ( ), wait 3 ( ), wait 4 ( ) system call with syntax. [4]
- ii) Describe major responsibilities handled by kernel. [3]

**P.T.O.**



b) Explain the behaviour of following C program [5]

```
# include < signal.h >
main ()
{
    register int i ;
    setpgrp ( ) ;
    for (i=0; i<10; i++)
    {
        if (fork ( ) ==0)
        {
            if (i & 1)
            setgrp ( ) ;
            printf ("pid= %d pgrp=%d", getpid ( ), getpgrp ( ) );
            pause ( );
        }
    }
    kill (0, SIGINT);
}
```

**Q4)** Attempt the following. [12]

a) i) Explain the behaviour of following C program. [4]

```
main ()
{
    int fd;
    char buff [1024];
    fd=create ("Try", 0666);
    lseek (fd, 2000,2);
    write (fd, "Good morning", 5)
    close (fd) ;
    fd=open (" Try" , O_ RDONLY);
    read (fd, buff, 1024);
    read (fd, buff, 1024);
    read (fd, buff, 1024);
}
```

ii) Explain the data structure used for demand paging. [3]

b) Write a program to demonstrate race condition in catching signal. [5]

**Q5) Attempt the following. [12]**

- a) i) Explain [4]
  - 1) Read ( )
  - 2) write ( )
  - 3) read v ( )
  - 4) write v ( ) with syntax
- ii) Explain the purpose of nice ( ), getpriority ( ) & setpriority ( ) system call. [3]
- b) How to manipulate memory? Explain memset ( ), memchr ( ), memcmp ( ), & memmove ( ) functions. [5]

**Q6) Attempt the following. [12]**

- a) i) Explain advantages & disadvantages of mmap ( ). [4]
- ii) Give the difference between dup & dup 2 system call with syntax. [3]
- b) Write a note on “ Advanced signal management”. [5]

**Q7) Attempt any two of the following. [12]**

- a) Explain following system calls with syntax.
  - 1) alarm ( )
  - 2) pause ( )
  - 3) raise ( )
- b) What is process? Draw & explain in detail process transition diagram of process.
- c) Write a C program that prints size of a file for each command line argument. [5]



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SEAT No. :

**P565**

[Total No. of Pages : 2

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**M.Sc. (Computer Science)**  
**CSUT -122 : MOBILE TECHNOLOGIES**  
**(CBCS 2019 Pattern) (Semester-II)**

*Time : 3 Hours]*

*[Max. Marks : 70*

*Instructions to the candidates:*

- 1) *Question 1 is compulsory.*
- 2) *Solve any five questions from Q. 2 to Q. 7.*
- 3) *Questions from Q.2 to Q. 7. carry equal marks.*

**Q1)** Solve any five of the following: **[10]**

- a) What is storyboard?
- b) What is JSON parsing?
- c) What is Dalvik virtual machine?
- d) What is user mobility & device portability.
- e) What is broadcast Receiver?
- f) Name the types of view groups.

**Q2)** Attempt all.

- a) Describe intent. Explain types of Intents. **[7]**
- b) Explain Alarm and Toast with example. **[5]**

**Q3)** Attempt all.

- a) Explain PhoneGap plug-ins. write steps to publish a plugin to npm. **[7]**
- b) What is thread? Explain run on ui Thread with example. **[5]**

**Q4)** Attempt all.

- a) Discuss various applications of mobile communication. **[7]**
- b) Explain content providers with example. **[5]**

**Q5)** Attempt all.

- a) Explain SMS and MMS with example. **[7]**
- b) Explain iOS application cycle with example. **[5]**

**P.T.O.**



**Q6)** Attempt all.

- a) What is Android? Explain its Architecture in detail. [7]
- b) Explain various types of event handlers used in Android framework. [5]

**Q7)** Write short notes on any Two of the following. [12]

- a) Geolocation API.
- b) Data types used in swift.
- c) Phone Gap



Total No. of Questions : 7]

SEAT No. :

P566

[Total No. of Pages : 2

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F.Y. M.Sc. (Computer Science)

CSUT 123 : SOFTWARE PROJECT MANAGEMENT

(2019 Pattern) (Semester - II)

Time : 3 Hours]

[Max. Marks : 70

Instructions to the candidates:

- 1) Q. 1 is compulsory.
- 2) Solve any Five questions form Q.2 to Q.7.
- 3) Q.2 to Q.7 carry equal marks.

Q1) Solve any Five of the following :

[10]

- a) Write a short note on PSP.
- b) What is a Project Plan?
- c) Write characteristics of Measurement Team Members.
- d) Define project. Give any two example of Project.
- e) List the outputs of administrative closure in project communication Management.
- f) List the processes involves in communication management.

Q2) a) Write common elements of a project plan and also describe the overview of the project. [7]

b) Explain CMM model phases with help of diagram. [5]

Q3) a) Write a note on Team Structure and Explain in brief tools and methods used in software project Management. [7]

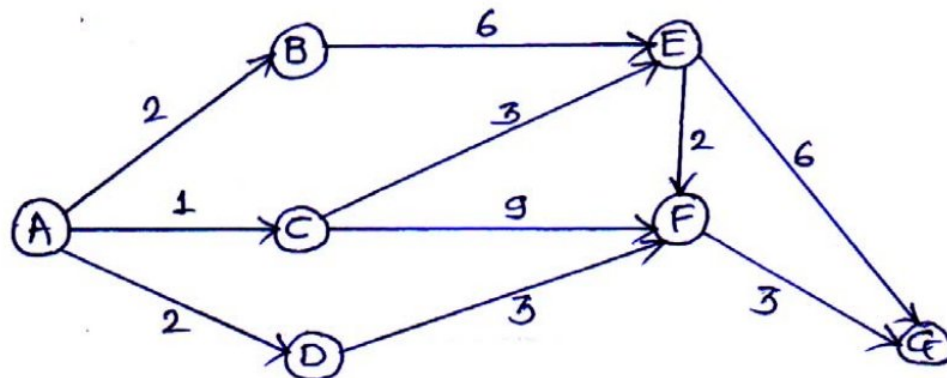
b) What is Human resource Management. And describe team development process in Human resource Management. [5]

P.T.O.



Q4) a) List the Quality Models and write a note on McCall software quality model. [7]

b) Define CPM. Find Critical path for the following Network diagram : [5]



Q5) a) Explain the types of Data and What is Good Data. [7]

b) Write the categories of Risk. and Explain the Risk Management Processes in detail. [5]

Q6) a) Define MTTF and MTBF. Write meaning of Productivity and How do we measure productivity. [7]

b) What is EVA? Given the following information for a project, answer the following question. [5]

BCWS = 27,000 Rs, BCWP = 18,000 Rs, ACWP = 36,000 Rs.  
Find CPI and SPI

Q7) Write short notes on any two of the following : [12]

- a) Goals of Metrics Plan.
- b) Template of Scope statement.
- c) Types of contract.



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P567

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M.Sc. (Computer Science)

CSDT124B : HUMAN COMPUTER INTERACTION

(2019 Pattern) (Semester - II)

Time : 2 Hours]

[Max. Marks : 35

Instructions to the candidates :

- 1) Question 1 is compulsory.
- 2) Solve any 3 questions from Q2 to Q5.
- 3) Question 2 to Q5 carry equal marks.

**Q1)** Solve any five of the following : **[5]**

- a) What is meant by sensory memory?
- b) What are the steps for interaction design process?
- c) What is Design space analysis?
- d) What is GOMS?
- e) List out the layers of mobile ecosystem?
- f) Define overlays and inlays.

**Q2)** Attempt the following : **[10]**

- a)
  - i) What is drag and drop? **[2]**
  - ii) What is the purpose of drag and drop module? **[4]**
- b) Who are stake holders? out line the types of stakeholders for an airline booking system. **[4]**

**Q3)** Attempt the following : **[10]**

- a)
  - i) Define usability and effectiveness. **[2]**
  - ii) Write a note on principles of learnability. **[4]**
- b) Write a short note on clickstream. **[4]**

P.T.O.





**Q4) Attempt the following :** **[10]**

- a) i) What is heuristic evaluation? **[2]**
- ii) Negative affect can make it harder to do even easy tasks; positive affect can make it easier to do difficult tasks. What are the implications of this for interaction design. **[4]**
- b) Write short note on open system Task Analysis (OSTA) **[4]**

**Q5) Attempt any Two of the following :** **[10]**

- a) Explain with example deductive, inductive and abductive reasoning. **[5]**
- b) Write a short note on Fitts's Law. **[5]**
- c) Explain the execution - Evaluation cycle. **[5]**



Total No. of Questions : 5]

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M.Sc. (Computer Science)

CSDT 124C : SOFT COMPUTING

(2019 Pattern) (Semester - II)

*Time : 2 Hours]*

*[Max. Marks : 35*

*Instructions to the candidates :*

- 1) *Question 1 is compulsory.*
- 2) *Solve any THREE questions form Q.2. to Q.5.*
- 3) *Q.2. to Q.5. carry equal marks.*

**Q1)** Solve any five of the following : **[5]**

- a) What are the features of membership function.
- b) What are the properties of TLN?
- c) Compare Human Brain Versus computer.
- d) What are the applications of Neural Network.
- e) Define multilayer Network.
- f) Explain the main operators in GA.

**Q2)** Attempt the following : **[10]**

- a)
  - i) What is cartesian product? Explain with example. **[2]**
  - ii) Explain Biological Neuron and Artificial Neuron with diagram. **[4]**
- b) How genetic algorithms are different from traditional methods. **[4]**

**Q3)** Attempt the following : **[10]**

- a)
  - i) What are the applications of GA. **[2]**
  - ii) Differentiate feedforword and feedback network. **[4]**

- b) Let  $x = \{x_1, x_2\}$ ,  $y = \{y_1, y_2\}$ , and  $z = \{z_1, z_2, z_3\}$  consider the following fuzzy relations : [4]

$$R = \begin{matrix} & y_1 & y_2 \\ x_1 & 0.7 & 0.5 \\ x_2 & 0.8 & 0.4 \end{matrix} \quad \text{and} \quad S = \begin{matrix} & z_1 & z_2 & z_3 \\ y_1 & 0.9 & 0.6 & 0.2 \\ y_2 & 0.1 & 0.7 & 0.5 \end{matrix}$$

- i) Find max-min composition.
- ii) Find max product composition.

**Q4) Attempt the following :** [10]

- a)
  - i) Explain the crossover in GA. [2]
  - ii) What is supervised and unsupervised learning Explain. [4]
- b) Consider the fuzzy relation matrix R. [4]

$$R = \begin{bmatrix} 1 & 0.8 & 0 & 0.1 & 0.2 \\ 0.8 & 1 & 0.4 & 0 & 0.9 \\ 0 & 0.4 & 1 & 0 & 0 \\ 0.1 & 0 & 0 & 1 & 0.5 \\ 0.2 & 0.9 & 0 & 0.5 & 1 \end{bmatrix}$$

Perform  $\lambda$ -cut operations for the values  $\lambda = 1, 0.2, 0.4, 0.7$ .

**Q5) Attempt the following (Any 2) :** [10]

- a) What is fuzzy set? Explain operations on fuzzy set with diagram. [5]
- b) Explain perceptron network with diagram. [5]
- c) What is pattern space & weight space? Explain. [5]

